**RS**

RICE SHOWER

***Thieves Racer***

***TECHNICAL DESIGN DOCUMENT***

**SUMMARY**

1. **Project goal**
2. **Innovation**
3. **Provided Services (Beside the Game)**
4. **Client side**
   1. Hardware Requirements
   2. Software Requirements
5. **Workload Estimation**
6. **General Architecture**
   1. Frontend
      1. Hardware
      2. Software
      3. Services
   2. Backend
      1. Hrdware
      2. Software
      3. Services
   3. Workload Capacity
7. **Connection**
   1. Global Infrastructure
   2. Network Requirements
8. **Delivery**
   1. Estimated Delivery Time
   2. Delivery Platform
9. **Cost Estimation**

**TEAM MEMBERS**

|  |  |
| --- | --- |
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